

UGM Students Develop Tutorpedia Educational App

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Computer sciences students of Universitas Gadjah Mada (UGM) have developed an educational application to encourage students for learning. The *Tutorpedia* application even won the second award in the *IDEAFUSE 2017* competition in the category of Innovative App Idea Exhibition that was held in May.

The Android based *Tutorpedia* has been developed by Prabowo Wahyu Sudarno, Tommy Wahyu Yudialim, Ahmad Fauzi Wibowo, and Komang Ary Tebuana, under the supervision of Guntur Budi Herwanto, S.Kom., M.Cs.

Prabowo said *Tutorpedia* was an educational application that offers interesting features for learning convenience.

“It has feature of interactive materials, feature of events that informs users about try-out events each week, consultation, and main feature to get a tutor,” he explained on Tuesday (30/5).

The app also comes with gamification feature that enables the users to help each other in doing an

exercise. If the answer is helpful, the user can get a like from other users and this can be claimed for a prize. The app that has been developed since December 2016 also runs a Weekly Quest. Users that can answer the test are entitled to get a point that can also be claimed for a prize.

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